

Response
to @ilhan-ab



help- my
eyes aren't
eyeing

Part 1



My art may be the "most" accurate related to anatomy figureness. Body Parts, Hands, feet, Poses, and Perspective... Let's go through them together shall we? (this is based off my opinion & knowledge, and I'm not a professional, so not every piece of information is gonna be true, but "accurate")

I'ma talk abt these poses

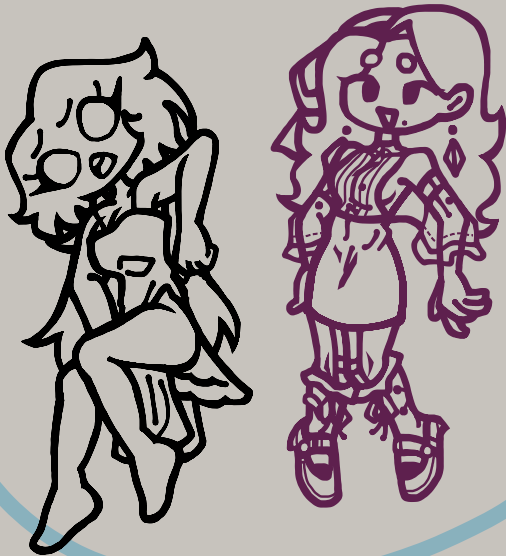
(Guys - 3 is enough but I've doubled my art homework -)

(there's also a LOT of writing - so uh - prepare yourselves jw j)

(believe me when I'm literally posing the poses & using myself as a reference for this -) we learn together :3

(Also my process goes from top to bottom because it's not well organized.)

Part 2



Part 3



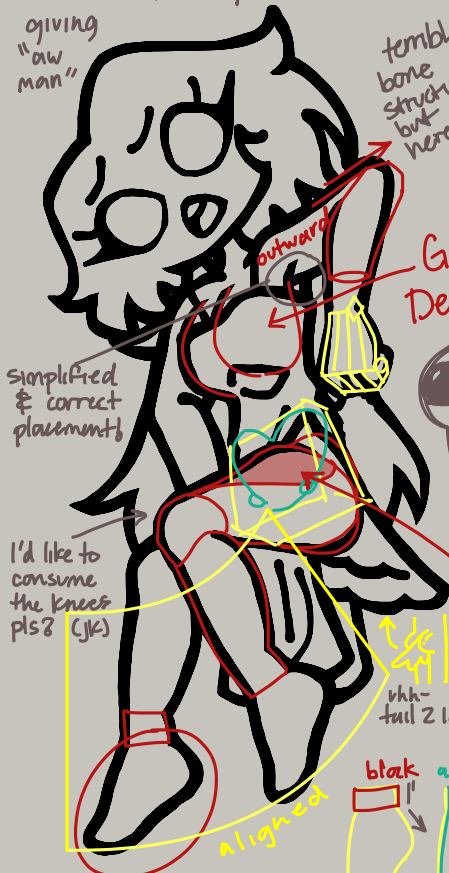
I'm breaking the parts down bc NotA is glitching - @y@



Part 4

Position is stiff & surprised.

giving "aw man"



simplified & correct placement

I'd like to consume the knees pls? (j/k)



GORUL- Def got D size (boobsh too high)



I like how u r adding leg+shape muscle here, but placement is a muscle & position is stiff.

it looks relaxed

@ilhan_a..

have u ever seen anyone or a character do this pose bh?

Just curious... because now I've tried this pose.. It was pretty funky



The pose looks leaned, but position got the gist of whatever this pose is - (sorry for my rudeness:-)



foot is too small & fit the shoe size, not to mention that the foot is small.

When we make poses 4 figures,

we want it to resemble their personality and, in general, character (ex: appearance) It emphasizes a character's story/emotions! (even if it may be a random design)



Here, hab a boobsh scale:

(now, I know that boobsh come in different shapes & sizes, but reminder, this is based on my preference)



I've also come across another Pinterest anatomy idea.

Other than separating shapes for poses, u can use this method! ↓↓↓

for the pose above ↑ too round

hugging fabrics ↓

booty & leg are 2 diff limbs

